

ADA and Other Information - Lost Cruces Escape Room - Rev 2018.05.06

All Lost Cruces interior surfaces are level. Carpeted surfaces have pile no greater than 1/2". All transitions are ADA-compliant. In a parking lot having inclined surfaces, one van-accessible reserved parking spot without an access aisle is located directly in front of Lost Cruces Escape Room. Our lobby's video board displays content that may contain rapidly changing scenes. Optional post-game photos may be taken with a flash.

Our carpeted central hallway is 4' 8" wide. It is accessed through a 33 1/2" clear opening sliding pocket door. Lighting levels vary from Normal to Medium-Low. Emergency lighting illuminates in the event of a power failure to the building. Illuminated exit signs are always on - even in the event of a power failure to the building

Our vinyl-floored, single-station family restroom is 5 feet wide and 11' 8" long (58 square feet). It is accessed through an inward-opening 35" clear opening single-hinged door. Automatic lighting levels are Normal. Emergency lighting illuminates in the event of a power failure to the building and upon detection of motion within the room.

Ariana's Wedding takes place within a carpeted, 144 square foot furnished room accessed through an outward-opening 35 1/2 " clear opening single-hinged door. Lighting levels vary from Low to Normal. It does not employ the use of strobe lights or loud, startling sounds - although some unexpected mechanical sounds do occur. SPL levels are designed to be below 70 dBA but will vary due to participant activity. A red, latching push-action E-Stop button located 42" above the floor releases - and opens - the room's magnetically retained, spring-loaded door. Some game elements require manipulation of items 72" above floor level and / or weighing up to 10 pounds. The theme of the game is Missing Person: Participants search for clues to solve the whereabouts of a missing heiress. The game space is decorated as the reading room of a mansion. All content conforms to PG-13 guidelines.

The Heist takes place within a vinyl-floored, 132 square foot furnished room accessed through an outward-opening 31 1/2 " clear opening single-hinged door. Lighting levels vary from Moments of Total Darkness to Medium. It employs the use of strobe lights, lighting special effects similar to strobe lights, unexpected loud sound effects and unexpected mechanical sounds. SPL levels are designed to be below 70 dBA but will vary due to participant activity. A red, latching push-action E-Stop button located 36" above the floor releases - and opens - the room's magnetically retained, spring-loaded door. Some game elements require manipulation of items 72" above floor level and / or weighing up to 10 pounds. This experience contains dark, confined crawl spaces. Participants not wishing to engage in challenges containing dark, confined crawl spaces will be guided to an alternate challenge upon their unconditional request. The theme of the game is Jewel Thief: Participants defeat a complex security system to steal a priceless ring. The game space is decorated as the drawing room of a mansion. All content conforms to PG-13 guidelines.